

Wyoming Department of Education Required Virtual Education Course Syllabus

Niobrara County School District # 1

Program Name	Wyoming Virtual Academy	Content Area	VE
Course ID	D-TCH-029V1-G	Grade Level	9-12
Course Name	Digital Arts II	# of Credits	0.5
SCED Code	11153G0.5022	Curriculum Type	K12 Inc

COURSE DESCRIPTION

Students build on the skills and concepts they learned in Digital Arts I as they develop their vocabulary of digital design elements. By the end of the course, they will have created a collection of digital art projects for their digital design portfolio.

WYOMING CONTENT AND PERFORMANCE STANDARDS

STANDARD#	BENCHMARK (Standard/Indicator) Use the Standards and Benchmarks as Spreadsheets
CV12.2.1	College and career-ready students communicate clearly, effectively, and with reason.
CV12.2.2	College and career-ready students identify and model integrity, ethical leadership and effective management skills.
CV12.2.4	College and career-ready students apply safe, legal, and responsible use of information and technology as appropriate to the task.
CV12.3.1	College and career-ready students identify and define authentic problems and significant questions for investigation.
CV12.3.2	College and career-ready students identify trends, forecast possibilities, and explore complex systems and issues.
CV12.3.3	College and career-ready students employ valid and reliable research strategies and apply prior knowledge to solve a problem or complete a project.
CV12.3.4	College and career-ready students demonstrate creativity and innovation while considering the environmental, social, and economic impacts of decisions.
CV12.4.1	College and career-ready students produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience. (*CCSS W.11.4)
CV12.4.2	College and career-ready students determine the meaning of symbols, key terms, and other content-specific words and phrases as they are used in technical context. (*Adapted from CCSS RL.9.11)
CV12.4.4	College and career-ready students precisely follow a complex multistep procedure when performing technical tasks. (*Adapted from CCSS RL.9.3)
CV12.5.1	College and career-ready students manage resources to develop, analyze, and implement systems and applications.
CV12.5.2	College and career-ready students productively complete tasks taking constraints, priorities and resources into account.
CV12.5.3	College and career-ready students safely and ethically use current industry-standard tools and emerging technologies.

SCOPE AND SEQUENCE		
UNIT OUTLINE	STANDARD#	OUTCOMES OBJECTIVES/STUDENT CENTERED GOALS
Unit 1: Course Overview 1.01 Start the Course	0	0
Unit 1: Course Overview 1.02 Set Up Your Computer	0	0
Unit 1: Course Overview 1.03 Set Up a Browser	0	0
Unit 1: Course Overview 1.04 Download Resources and Zip Assignments	0	0
Unit 2: Review of Digital Arts I 2.01 Elements of Art Review Part 1 2.05 Study Questions: Review of Digital Arts 1	CV12.2.1, CV124.2	<p>Define a line.</p> <p>Identify the uses of lines in an art work based on their types and qualities.</p> <p>Identify the tools to create different types of lines in the Inkscape software.</p> <p>Identify the steps involved in opening the Inkscape software.</p> <p>Identify the steps involved in drawing lines of different types and qualities.</p> <p>Identify the steps involved in saving a project file in the Inkscape software.</p> <p>Define shape and form.</p> <p>Identify the various types of shapes including geometric, organic, and abstract.</p> <p>Identify the different types of forms such as geometric and organic.</p> <p>Identify the uses of shapes and forms in an art work.</p> <p>Identify different tools to create a variety of shapes and forms in the Inkscape software.</p> <p>Identify the steps involved in drawing different shapes in the Inkscape software.</p> <p>Identify the steps to delete an object in the Inkscape software.</p>

		<p>Identify the steps to undo and redo a line in the Inkscape software.</p>
<p>Unit 2: Review of Digital Arts I 2.02 Elements of Art Review Part 2</p>	<p>0</p>	<p>Identify the steps involved in opening a project file in the Inkscape software.</p> <p>Describe color as a form of perception.</p> <p>Describe color model.</p> <p>Describe additive and subtractive color mixing.</p> <p>Identify the tools used to change the color of a line, shape, or other object in the Inkscape software.</p> <p>Identify the steps to add colors to an object using the Fill and Stroke panel, Color Palette, and the Swatches panel in the Inkscape software.</p> <p>Describe the term value in the context of color.</p> <p>Identify the tools used to change the color values of an object in the Inkscape software.</p> <p>Identify the steps to add color values and gradient to an object in the Inkscape software.</p> <p>Describe the term space in the context of art.</p> <p>Identify the common visual cues that artists use to create the illusion of depth.</p> <p>Identify the common systems of perspective used by artists.</p> <p>Identify the tools used to create different types of visual cues and perspective in the Inkscape software.</p> <p>Identify the steps to draw a 3D box using the Box tool in the Inkscape software.</p> <p>Define texture.</p> <p>Describe visual feel of an artwork.</p> <p>Identify the uses of filters in the Inkscape software.</p>

		Identify the steps to add filters to an object in the Inkscape software.
Unit 2: Review of Digital Arts I 2.03 Principles of Design Preview	0	<p>Identify the various principles of design.</p> <p>Identify the steps involved in saving a project file in the Inkscape software.</p> <p>Identify the steps to draw spirals using the Spiral tool in the Inkscape software.</p> <p>Identify the steps to fill a shape with color using Paint Bucket tool in the Inkscape software.</p> <p>Identify the steps to move a shape created using the Paint Bucket tool in the Inkscape software.</p> <p>Identify the steps to erase shapes using the Erase tool in the Inkscape software.</p> <p>Identify the steps to tweak shapes using the Tweak tool in the Inkscape software.</p>
Unit 2: Review of Digital Arts I 2.04 Unit Review Review of Digital Arts I	0	<p>Identify the uses of lines in an art work based on their types and qualities.</p> <p>Identify the tools to create different types of lines in the Inkscape software.</p> <p>Identify the various types of shapes including geometric, organic, and abstract.</p> <p>Identify the different types of forms such as geometric and organic.</p> <p>Identify different tools to create a variety of shapes and forms in the Inkscape software.</p> <p>Identify the tools used to change the color of a line, shape, or other object in the Inkscape software.</p> <p>Identify the tools used to change the color values of an object in the Inkscape software.</p> <p>Identify the tools used to create different types of visual cues and perspective in the Inkscape software.</p> <p>Identify the uses of filters in the Inkscape software.</p> <p>Identify the various principles of design.</p>

		<p>Identify the steps to draw spirals using the Spiral tool in the Inkscape software.</p> <p>Identify the steps to fill a shape with color using Paint Bucket tool in the Inkscape software.</p> <p>Identify the steps to move a shape created using the Paint Bucket tool in the Inkscape software.</p> <p>Identify the steps to erase shapes using the Erase tool in the Inkscape software.</p> <p>Identify the steps to tweak shapes using the Tweak tool in the Inkscape software.</p>
Unit 2: Review of Digital Arts I 2.06 Quiz: Review of Digital Arts I	CV12.4.2	0
Unit 2: Review of Digital Arts I 2.07 Assignment 1: Review of Digital Arts 1	CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 2: Review of Digital Arts I 2.08 Assignment 2: Review of Digital Arts 1	CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 2: Review of Digital Arts I 2.08 Assignment 2: Review of Digital Arts 1 (cont.)	CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 2: Review of Digital Arts I 2.09 Assignment 3: Review of Digital Arts 1	CV12.2.1, CV12.4.1	0
Unit 2: Review of Digital Arts I 2.09 Assignment 3: Review of Digital Arts 1 (cont.)	0	0

<p>Unit 3: Repetition and Pattern 3.01 Repetition and Pattern Overview 3.04 Study Questions: Repetition and Pattern</p>	<p>CV12.2.1, CV124.2</p>	<p>Describe repetition in the context of art.</p> <p>Describe pattern.</p> <p>Identify ways in which patterns are used in different types of art.</p> <p>Identify the questions that help in analyzing self-created artwork.</p> <p>Identify how pattern is used in specific artworks.</p> <p>Identify how art elements like lines, colors, and shapes can be repeated.</p>
<p>Unit 3: Repetition and Pattern 3.02 Design a Tiled Background</p>	<p>0</p>	<p>Describe tiles.</p> <p>Describe desktop backgrounds.</p> <p>Identify the steps to remove page borders of a new document in the Inkscape software.</p> <p>Describe grid and snap as features of the Inkscape software.</p> <p>Identify steps to draw and resize a square using the rectangle tool in the Inkscape software.</p> <p>Identify the two types of tile patterns.</p> <p>Identify steps to draw a pattern inside the square and also to group the pattern.</p> <p>Describe the Clone Tile command in the Inkscape software.</p> <p>Identify the steps to clone the tiles into pattern using the Clone Tile command.</p> <p>Identify the steps involved in saving a project file in the Inkscape software.</p> <p>Define the term bitmap.</p> <p>Describe the Export Bitmap command in the Inkscape software.</p> <p>Identify steps to export the original tile as a bitmap image file using the Export Bitmap command.</p> <p>Identify the steps to choose an operating system to</p>

		<p>change the desktop background image.</p> <p>Identify steps to add the tile pattern to the computer's desktop background in Windows.</p> <p>Identify steps to add the tile pattern to the computer's desktop background in OS X.</p>
<p>Unit 3: Repetition and Pattern 3.03 Unit Review: Repetition and Pattern</p>	0	<p>Describe repetition in the context of art.</p> <p>Describe pattern.</p> <p>Identify ways in which patterns are used in different types of art.</p> <p>Identify how pattern is used in specific artworks.</p> <p>Identify steps to draw and resize a square using the rectangle tool in the Inkscape software.</p> <p>Identify steps to export the original tile as a bitmap image file using the Export Bitmap command.</p> <p>Identify steps to add the tile pattern to the computer's desktop background in Windows.</p> <p>Identify steps to add the tile pattern to the computer's desktop background in OS X.</p> <p>Identify steps to clone the tiles into pattern using the Clone Tile command.</p>
<p>Unit 3: Repetition and Pattern 3.05 Quiz: Repetition and Pattern</p>	CV12.4.2	0
<p>Unit 3: Repetition and Pattern 3.06 Assignment 1: Repetition and Pattern</p>	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
<p>Unit 3: Repetition and Pattern 3.07 Assignment 2: Repetition and Pattern</p>	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0

Unit 3: Repetition and Pattern 3.07 Assignment 2: Repetition and Pattern (cont.)	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 3: Repetition and Pattern 3.08 Assignment 3: Repetition and Pattern	CV12.2.1, CV12.4.1	0
Unit 3: Repetition and Pattern 3.08 Assignment 3: Repetition and Pattern (cont.)	CV12.2.1, CV12.4.1	0
Unit 4: Contrast 4.01 Contrast Overview 4.04 Study Questions: Contrast	CV12.2.1, CV12.4.2	0
Unit 4: Contrast 4.02 Design a Logo	0	<p>Identify how contrast can be used with specific art elements.</p> <p>Identify the ways in which contrast is used in different artworks.</p> <p>Identify the pattern of using contrast in art by some famous artists.</p> <p>Identify the steps to trace a bitmap image using the Bezier Tool in the Inkscape software.</p> <p>Identify the steps to cut out a shape from an object using the Difference Tool in the Inkscape software.</p> <p>Identify the steps to write text using Text Tool in the Inkscape software.</p> <p>Identify the steps to fill a traced image with colors in the Inkscape software.</p>
Unit 4: Contrast 4.03 Unit Review: Contrast	0	<p>Identify how contrast can be used with specific art elements.</p> <p>Identify the ways in which contrast is used in different artworks.</p> <p>Identify the steps to trace a bitmap image using the Bezier Tool in the Inkscape software.</p> <p>Identify the steps to fill a traced image with colors in the Inkscape software.</p> <p>Identify the steps to write text using Text Tool in the Inkscape software.</p>
Unit 4: Contrast 4.05 Quiz: Contrast	CV12.4.2	0

Unit 4: Contrast 4.06 Assignment 1: Contrast	CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 4: Contrast 4.07 Assignment 2: Contrast	CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 4: Contrast 4.07 Assignment 2: Contrast	CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 4: Contrast 4.08 Assignment 3: Contrast	CV12.2.1, CV12.4.1	0
Unit 4: Contrast 4.08 Assignment 3: Contrast	CV12.2.1, CV12.4.1	0
Unit 5: Variety 5.01 Variety Overview 5.04 Study Questions: Variety	CV12.2.1, CV124.2	Describe variety in the context of art. Identify the ways to create variety using different elements of art. Identify various types of artwork and the styles that are characteristic of each one of them. Identify the pattern of using space in art by some famous artists.
Unit 5: Variety 5.02 Create Variety	0	Identify the steps to trace a bitmap image using Trace Bitmap command in the Inkscape software. Identify the steps to unlink the cloned objects in the Inkscape software. Identify the steps to add variety to an image using

		different colors, patterns, strokes, and filters in the Inkscape software.
Unit 5: Variety 5.03 Unit Review: Variety	0	<p>Identify the ways to create variety using different elements of art.</p> <p>Identify various types of artwork and the styles that are characteristic of each one of them.</p> <p>Identify the steps to add variety to an image using different colors, patterns, strokes, and filters in the Inkscape software.</p> <p>Identify different techniques of Trace Bitmap command to trace the edges of a bitmap image.</p> <p>Identify steps to Identify the steps to unlink the cloned objects in the Inkscape software.</p>
Unit 5: Variety 5.05 Quiz: Variety	CV12.4.2	0
Unit 5: Variety 5.06 Assignment 1: Variety	CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 5: Variety 5.07 Assignment 2: Variety	CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 5: Variety 5.07 Assignment 2: Variety (cont.)	CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 5: Variety 5.08 Assignment 3: Variety	CV12.2.1, CV12.4.1	0

<p>Unit 5: Variety 5.08 Assignment 3: Variety (cont.)</p>	<p>CV12.2.1, CV12.4.1</p>	<p>0</p>
<p>Unit 6: Movement and Rhythm 6.01 Movement and Rhythm Overview 6.04 Study Questions: Movement and Rhythm</p>	<p>CV12.2.1, CV12.4.2</p>	<p>Describe visual movement and actual movement.</p> <p>Identify the ways to create visual movement using different elements of art.</p> <p>Identify the types of art movement used in different artworks.</p> <p>Describe rhythm and pattern in the context of visual art.</p> <p>Identify the types of visual rhythm used in different artworks.</p> <p>Identify the ways in which artists use movement and rhythm in art.</p> <p>Identify the ways to create rhythm in an artwork using different elements of art.</p>
<p>Unit 6: Movement and Rhythm 6.02 Make a Trail of Ants</p>	<p>0</p>	<p>Identify the steps involved in opening the Inkscape software.</p> <p>Identify the steps involved in adding layers in the Inkscape software.</p> <p>Describe top-down view in context of looking at something from a particular angle.</p> <p>Identify the steps involved in drawing an object in the top-down view using Inkscape software.</p> <p>Identify the steps involved in saving projects in the Inkscape software.</p> <p>Identify the steps to make the stroke line using Pencil or Bezier Tools in the Inkscape software.</p> <p>Describe the uses of Stroke to Path command in the Inkscape software.</p> <p>Identify the steps to group different parts of a drawn object into a single object in the Inkscape software.</p> <p>Identify the steps to draw and color motion guide lines in the Inkscape software.</p>

		<p>Identify the uses of the motion guide lines in the Inkscape software.</p> <p>Identify the steps to make and arrange clones of an object in the Inkscape software.</p> <p>Identify the steps involved in saving a project file with a new name in the Inkscape software.</p> <p>Identify the steps to edit the colors and shapes objects in the Inkscape software.</p> <p>Identify the steps to hide a layer with the motion guide lines in the Inkscape software.</p>
<p>Unit 6: Movement and Rhythm 6.03 Unit Review: Movement and Rhythm</p>	0	<p>Identify the types of art movement used in different artworks.</p> <p>Describe rhythm and pattern in the context of visual art.</p> <p>Identify the types of visual rhythm used in different artworks.</p> <p>Identify the steps involved in drawing an object in the top-down view using Inkscape software.</p> <p>Identify the steps to group different parts of a drawn object into a single object in the Inkscape software.</p> <p>Identify the steps to draw and color motion guide lines in the Inkscape software.</p> <p>Describe visual movement and actual movement.</p> <p>Identify the ways to create visual movement using different elements of art.</p>
<p>Unit 6: Movement and Rhythm 6.05 Quiz: Movement and Rhythm</p>	CV12.4.2	0
<p>Unit 6: Movement and Rhythm 6.06 Assignment 1: Movement and Rhythm</p>	<p>CV12.2.1, 2.2, 2.4, 3.1 ,3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3</p>	0

Unit 6: Movement and Rhythm 6.07 Assignment 2: Movement and Rhythm	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 6: Movement and Rhythm 6.07 Assignment 2: Movement and Rhythm (cont.)	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 6: Movement and Rhythm 6.08 Assignment 3: Movement and Rhythm	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 6: Movement and Rhythm 6.08 Assignment 3: Movement and Rhythm (cont.)	0	0
Unit 7: Proportion 7.01 Proportion Overview 7.04 Study Questions: Proportion	CV12.2.1, CV12.4.2	Identify the ways to create proportion in an artwork using different elements of art. Identify ways to create proportion in an artwork including scale, golden mean, the Vitruvian Man, and hieratic scale. Identify the pattern of using proportion in art by some famous artists.
Unit 7: Proportion 7.02 Work with Proportion	0	Identify the steps to trace a bitmap image in the Inkscape software. Identify the steps to scale an image in the Inkscape software.
Unit 7: Proportion 7.03 Unit Review: Proportion	0	Identify the ways to create proportion in an artwork using different elements of art. Identify ways to create proportion in an artwork including scale, golden mean, the Vitruvian Man, and hieratic scale.

		<p>Identify the pattern of using proportion in art by some famous artists.</p> <p>Identify the steps to trace a bitmap image in the Inkscape software.</p> <p>Identify the steps to scale an image in the Inkscape software.</p>
<p>Unit 7: Proportion 7.05 Quiz: Proportion</p>	CV12.4.2	0
<p>Unit 7: Proportion 7.06 Assignment 1: Proportion</p>	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
<p>Unit 7: Proportion 7.07 Assignment 2: Proportion</p>	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
<p>Unit 7: Proportion 7.07 Assignment 2: Proportion (cont.)</p>	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
<p>Unit 7: Proportion 7.08 Assignment 3: Proportion</p>	CV12.2.1, CV12.4.1	0
<p>Unit 7: Proportion 7.08 Assignment 3: Proportion (cont.)</p>	CV12.2.1, CV12.4.1	0
<p>Unit 8: Balance 8.01 Balance Overview 8.05 Study Questions: Balance</p>	CV12.2.1, CV12.4.2	<p>Describe balance.</p> <p>Identify different ways of achieving balance in an artwork.</p> <p>Describe the rule of thirds.</p>

		<p>Identify the ways in which artists use balance in their artwork.</p>
<p>Unit 8: Balance 8.02 Make Concentric Circles</p>	0	<p>Identify the steps involved in opening the Inkscape software.</p> <p>Identify the steps to draw a circle without a fill color using Ellipse Tool in the Inkscape software.</p> <p>Describe concentric circles.</p> <p>Describe the purpose of Break path at selected nodes command in the Inkscape software.</p> <p>Identify the steps to break a circle into path segments using Break path at selected nodes command in the Inkscape software.</p> <p>Identify the steps to break a circle into path segments using Break path at selected nodes command in the Inkscape software.</p> <p>Identify the steps involved in converting the stroke shape to a path in the Inkscape software.</p> <p>Identify the steps involved in saving projects in the Inkscape software.</p> <p>Identify the steps to copy and paste the arc path in the Inkscape software.</p> <p>Describe different tool styles in the Inkscape software.</p> <p>Identify the steps to choose a style for the Calligraphy Tool in the Inkscape software.</p> <p>Identify the steps to draw a pattern on an object in the Inkscape software.</p> <p>Identify the steps to make tiled clones of an arc that make a complete circle.</p> <p>Identify the types of symmetries available in the Symmetry tab of the Inkscape software.</p>
<p>Unit 8: Balance 8.03 Create Balance</p>	0	<p>Identify the steps involved in opening the Inkscape software.</p> <p>Describe the Path Union command in the Inkscape software.</p>

		<p>Identify the steps to combine two different paths into a single path using the Path Union command in the Inkscape software.</p> <p>Describe the Paste Size command in the Inkscape software.</p> <p>Identify the steps to paste a copied object's size onto a selected object to match the copied object using Paste Size command in the Inkscape software.</p> <p>Describe the guide lines in the Inkscape software.</p> <p>Identify the steps to draw a rule of thirds grid using Inkscape's Guides.</p> <p>Identify the steps to make, resize, and align copies of a shape in different sizes in the Inkscape software.</p> <p>Identify the steps involved in adding and coloring a background layer in the Inkscape software.</p>
<p>Unit 8: Balance 8.04 Unit Review: Balance</p>	<p>0</p>	<p>Identify different ways of achieving balance in an artwork.</p> <p>Identify the ways in which artists use balance in their artwork.</p> <p>Describe the purpose of Break path at selected nodes command in the Inkscape software.</p> <p>Identify the steps to break a circle into path segments using Break path at selected nodes command in the Inkscape software.</p> <p>Identify the steps to make tiled clones of an arc that make a complete circle.</p> <p>Identify the steps to combine two different paths into a single path using the Path Union command in the Inkscape software.</p> <p>Identify the steps to draw a rule of thirds grid using Inkscape's Guides.</p>
<p>Unit 8: Balance 8.06 Quiz: Balance</p>	<p>CV12.4.2</p>	<p>0</p>

Unit 8: Balance 8.07 Assignment 1: Balance	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 8: Balance 8.08 Assignment 2: Balance	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 8: Balance 8.08 Assignment 2: Balance (cont.)	0	0
Unit 8: Balance 8.08 Assignment 2: Balance (cont.)	0	0
Unit 8: Balance 8.09 Assignment 3: Balance	CV12.2.1, CV12.4.1	0
Unit 8: Balance 8.09 Assignment 3: Balance (cont.)	CV12.2.1, CV12.4.1	0
Unit 9: Emphasis and Dominance 9.01 Emphasis and Dominance Overview 9.04 Study Questions: Emphasis and Dominance	CV12.2.1, CV12.4.2	Describe emphasis, dominance, and subordination in the context of artwork. Describe counterpoint in the context of artwork. Identify the use of emphasis and dominance in art by some famous artists.
Unit 9: Emphasis and Dominance 9.02 Explore Emphasis and Dominance	0	Identify the points to be considered while choosing an image to explore the principles of emphasis and dominance. Identify the steps to open Inkscape software and import a bitmap image. Identify the steps to add layers in a project in the Inkscape Software. Identify the steps to trace a bitmap image using the Bezier Tool in the Inkscape software. Identify the steps to save a project in the Inkscape software.

		<p>Identify the steps to clone an image in the Inkscape software.</p> <p>Identify the steps to move and resize cloned images in the Inkscape software.</p> <p>Identify the steps to copy and paste cloned images to another layer in the Inkscape software.</p> <p>Identify the steps to create color emphasis in an artwork in the Inkscape software.</p> <p>Identify the steps to create size emphasis in an artwork in the Inkscape software.</p> <p>Identify the steps to import a different bitmap image in the Inkscape software.</p> <p>Identify the steps to create shape emphasis in an artwork in the Inkscape software.</p> <p>Identify the steps to export a layer as a bitmap image in the Inkscape software.</p>
<p>Unit 9: Emphasis and Dominance 9.03 Unit Review: Emphasis and Dominance</p>	<p>0</p>	<p>Describe emphasis, dominance, and subordination in the context of artwork.</p> <p>Identify different techniques for creating emphasis and dominance in an artwork.</p> <p>Identify the steps to trace a bitmap image using the Bezier Tool in the Inkscape software.</p> <p>Identify the use of emphasis and dominance in art by some famous artists.</p> <p>Identify the steps to clone an image in the Inkscape software.</p> <p>Identify the steps to create color emphasis in an artwork in the Inkscape software.</p> <p>Identify the steps to create size emphasis in an artwork in the Inkscape software.</p> <p>Identify the steps to create shape emphasis in an artwork in the Inkscape software.</p> <p>Identify the steps to export a layer as a bitmap image in the Inkscape software.</p>

Unit 9: Emphasis and Dominance 9.05 Quiz: Emphasis and Dominance	CV12.4.2	0
Unit 9: Emphasis and Dominance 9.06 Assignment 1: Emphasis and Dominance	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 9: Emphasis and Dominance 9.07 Assignment 2: Emphasis and Dominance	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 9: Emphasis and Dominance 9.07 Assignment 2: Emphasis and Dominance (cont.)	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 9: Emphasis and Dominance 9.08 Assignment 3: Emphasis and Dominance	CV12.2.1, CV12.4.1	0
Unit 9: Emphasis and Dominance 9.08 Assignment 3: Emphasis and Dominance (cont.)	CV12.2.1, CV12.4.1	0
Unit 10: Harmony and Unity 10.01 Harmony and Unity Overview 10.04 Study Questions: Harmony and Unity	CV12.2.1, CV12.4.2	Define unity, disunity, and harmony in the context of an artwork. Describe visual and conceptual unity in an artwork. Identify how unity is created in artwork by some famous artists.
Unit 10: Harmony and Unity 10.02 Make a Poster	0	Identify the points to be considered while choosing an image to create a poster in the Inkscape software. Identify the steps to open Inkscape software and import a bitmap image.

		<p>Identify the steps to add layers in a project in the Inkscape Software.</p> <p>Identify the steps to move, resize, and trace a bitmap image in the Inkscape software.</p> <p>Identify the steps to save a project in the Inkscape software.</p> <p>Identify the steps to color a traced image and the background in the Inkscape software.</p> <p>Identify the steps to add guide lines to a traced image based on the rule of thirds.</p> <p>Identify the steps to move and resize a traced image in the Inkscape software.</p> <p>Identify the purpose of title and subtitle on a poster.</p> <p>Identify the steps to add text for the title and the subtitle of a poster in the Inkscape software.</p> <p>Identify the steps to change the color of title and subtitle in the Inkscape software.</p> <p>Describe sidebar text as part of a poster.</p> <p>Identify the steps to add sidebar text to a poster in the Inkscape software.</p> <p>Describe the term Ornamentation in the context of poster designing.</p> <p>Identify the steps to add ornamentation to a poster in the Inkscape software.</p> <p>Identify the steps to trace ornamentation bitmap images with the Trace Bitmap command.</p> <p>Identify the steps to decorate a poster with the ornamentation bitmaps on two different layers.</p> <p>Identify the steps to export a poster image as a bitmap in the Inkscape software.</p>
<p>Unit 10: Harmony and Unity 10.03 Unit Review: Harmony and Unity</p>	<p>0</p>	<p>Identify how unity is created in artwork by some famous artists.</p> <p>Identify the steps to move, resize, and trace a</p>

		<p>bitmap image in the Inkscape software.</p> <p>Identify the steps to color a traced image and the background in the Inkscape software.</p> <p>Identify the steps to add guide lines to a traced image based on the rule of thirds.</p> <p>Identify the steps to move and resize a traced image in the Inkscape software.</p> <p>Identify the steps to add text for the title and the subtitle of a poster in the Inkscape software.</p> <p>Identify the steps to change the color of title and subtitle in the Inkscape software.</p> <p>Identify the steps to add sidebar text to a poster in the Inkscape software.</p> <p>Identify the steps to add ornamentation to a poster in the Inkscape software.</p> <p>Describe the two types of unity in an artwork including conceptual and visual unity.</p>
Unit 10: Harmony and Unity 10.05 Quiz: Harmony and Unity	CV12.4.2	0
Unit 10: Harmony and Unity 10.06 Assignment 1: Harmony and Unity	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 10: Harmony and Unity 10.07 Assignment 2: Harmony and Unity	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2, CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	0
Unit 10: Harmony and Unity 10.07 Assignment 2: Harmony and Unity (cont.)	CV12.2.1, 2.2, 2.4, 3.1, 3.2, 3.3, 3.4, 4.2,	0

	CV12.4.4, CV12.5.1, CV12.5.2, CV12.5.3	
Unit 10: Harmony and Unity 10.08 Assignment 3: Harmony and Unity	CV12.2.1, CV12.4.1	0
Unit 10: Harmony and Unity 10.08 Assignment 3: Harmony and Unity (cont.)	CV12.2.1, CV12.4.1	0
Unit 10: Harmony and Unity 10.08 Assignment 3: Harmony and Unity (cont.)	CV12.2.1, CV12.4.1	0
Unit 10: Harmony and Unity 10.08 Assignment 3: Harmony and Unity (cont.)	CV12.2.1, CV12.4.1	0